



Hello, My name is

CHRIS PATTERSON

Product Designer

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ABOUT ME

I am a process-driven, creative thinker who combines my natural empathy and creative intuition with my psychology background to create better digital products. I have worked multiple years in the areas of user experience + psychology for small to global companies in both established and startups environments.



WORK EXPERIENCE

○ **Product Designer | July 2021 - Present**
Robin Healthcare - Berkeley, CA
 Collaborate directly and cross-functionally with UX researchers, product managers, and engineers to develop digital solutions that support 500+ doctors and 1000+ medical scribes
 Designed SaaS learning management system end-to-end over 8 month timeline to train onboarding scribes
 Improve UI/UX of Robin Assist application to increase the speed and accuracy of its scribe users
 Improve Clinican Mopile App UI/UX based user feedback and studies
 Present new concepts, progress, and design hand-off to stakeholders each sprint cycle
 Utilize collaboration tools such as Figma, Miro, various research repository tools, Shortcut, and Looker.

○ **Founder | Dec 2019 - Present**
Qtrly Mobile App - Chicago, IL
 Co-creator to Qtrly social media mobile application
 Prototype, Perform research, User-test, and engineer a brand
 Serve as liaison between founders team and developers

○ **Freelance UI/UX | Aug 2017 - Present**
Chicago, IL
 Answer Nepal nonprofit - Website redesign
 Sensible Gardens cannabis dispensary - Website, branding
 Brief Creatives digital design agency - UX research
 West Town physical therapy clinic - UX research, web design
 Junk Relief waste collection - Web design/marketing assets

○ **Instructor Experience Specialist | Jan 2018 - May 2020**
Les Mills United States - Chicago, IL
 Assisted US and Global teams with user testing across all digital products - website, mobile app, instructor portal, OnDemand console
 Performed interviews and focus groups to instructors and partners
 Created custom branding in collaboration with design teams
 Analyzed, compiled, and presented user insights
 Provided UX recommendations to product teams

[View Additoinal Experience HERE](#)



RECENT INVOLVEMENTS/PROJECTS

- 2021 Art Prize International Art Competition Participant
- 2020 Urban Confluence Silicon Valley Design Competition Participant
- IIT Student Design Midterm Review
3x Guest Design Critic
- Smash Mobile Fitness App
- Mint Soda Editorial Newsletter



SKILLS

- **Professional:**
 - UX Design
 - Usability Testing
 - Prototyping
 - Info. Architecture
 - Presenting
 - UI Design
 - User Research
 - Usability Testing
 - Benchmarking

Design Tools:

- Figma
- Adobe XD
- Miro
- Sketch
- Adobe Illustrator
- Adobe Photoshop
- Invision



EDUCATION

- **Ironhack | Graduated December 2020**
 UI/UX Certificate 400+ Hours
 Lisbon, Portugal
- **Central Michigan University | Graduated May 2011**
 Bachelor of Science in Health Fitness
 Psychology Minor
 Mt. Pleasant, MI